UNIT ONE: \textit{FORM, STRUCTURE, MEANING, and The Art of Watching Film}

- Uniqueness of Watching Film
- Challenges of Film Analysis
- Value of Film Analysis
- Becoming a Receptive Viewer
- The Viewing Environment
- Preparing to See a Film
- Deepening our Response to Film
- What is Narrative?
- Story-events inferred, Explicitly presented, Added nondiegetic material
- Range of Story
- Depth of Story
- Point of View
- Theme
- Plot-Cause and Effect, Goal Oriented/Quest
- Mood
- Character
- Style, Texture, Structure
- Ideas
  1. Morality
  2. Human Nature
  3. Social Problems
  4. Struggle for Human Dignity
  5. Complexity of Human Relationships
  6. Coming of Age/Innocence to Awareness
  7. A Moral or Philosophical Riddle
- Identifying and Evaluating a Theme

\textbf{See Questions for Analyzing Theme and Narrative (attached)}

- Film Analysis and Literary Analysis
- Form and Content (ABACA)
- Meaning (interpretations)
  1. Emotional
  2. Referential
  3. Explicit
  4. Implicit
  5. Symptomatic (ideology)
- What is a Good Story?
  1. Unified Plot
  2. Credible
  3. Externally Observable Truths
  4. Internal Truths of Human Nature
  5. Artistic Semblance or Truth
  6. Interesting-Suspenseful/Action
7. Simple and Complex
8. Handles Emotional Material with Restraint

- Significance of Title?
- Opening?
- Ending?
- Why?
- Structure
  1. Linear/Chronological-Plot Chart
  2. Nonlinear-In medias res, Flashbacks, Flashforwards
  3. Temporal order
  4. Space
  5. Variation
  6. Development
  7. Unity
  8. Disunity

- Conflict
  1. 6 types
  2. External
  3. Internal

- Characterization
  1. Motivation (Compositional, Realistic, Intertextual or Generic, and Artistic)
  2. Protagonist
  3. Antagonist
  4. Stock or Stereotypes
  5. Static vs Dynamic or Developing characters
  6. Round vs Flat Characters
  7. Through Contrast-Foils
  8. Through Appearance
  10. Through Action (Internal and External)
  11. Through Reactions of others
  12. Through Caricature/Leitmotif
  13. Through Name-name typing

- Allegory
- Symbolism
  1. Universal/Natural
  2. Repeated/Motifs
  3. Value placed on object by Character
  4. Context
  5. Special visual, aural, Musical emphasis
  6. Patterns and Progressions
  7. Values in Conflict
  8. Metaphors-visual, intrinsic, extrinsic

- Irony
  1. Dramatic
2. Situational
3. Character
4. Setting
5. Tone
6. Verbal
7. Cosmic

• MORE TERMS (See DVD Chapters)
  1. Implicit vs Explicit Meaning
  2. Open ended vs closed resolution
  3. Cultural meaning and invisibility
  4. Viewer expectations/questions/answers
  5. Theme
  6. Motif
  7. Persistence of Vision
  8. Phi Phenomenon
  9. Mediation
  10. Verisimilitude
  11. Flick-flicker fusion
  12. Form
  13. Content
  14. MacGuffin
  15. Shot
  16. Scene
  17. Sequence
  18. Cinematic Language
  19. Scope
  20. Plot vs Story
  21. Inciting Moment
  22. Real Time vs Screen Duration
  23. Surprise vs Suspense
  24. Narrative
  25. Familiar Range
  26. Marginal Character
  27. Direct address
  28. Diegesis vs Non Diegesis
  29. 5 elements of Narrative
  30. Treatment

***HOMEWORK PART 1***
• Read “How to Read a Film” and take notes on article-Use the information learned from the articles/website to complete your film review.
• Journal#1: “Why do you watch movies? What are your expectations before going? Why? What are your favorite types of movies? Why? Discuss your favorite film and your favorite scene or moment in that film? How is that film structured? Where does this scene appear? Why is it so effective? Which movies do you want to see in this class?
• Journal #2: Choose a film you own and play the 1st 5-7 minutes. Discuss what you’re learned? How did you learn it? Try using the terms above in your response.
• Journal #3: Complete PLOT O MATIC on website and print the results.